

Powers by Tag

usage	name	Allow Move	Charge	Defense Bonus	Effect: Daze	Effect: Prone	Effect: Slow	Heal Self	Move Enemy	Move Self	Move: Pull	Move: Push	Move: Slide	Multi damage	Multi effect	Multi mark	Prevent Moving	Saving Throw	Total Result
<b>At-Will</b>	Footwork Lure								1	1				1					3
	Pass Forward									1									1
	Threatening Rush		1													1			2
	Tide of Iron								1	1		1							3
<b>Automatic</b>	Battle Spirit Longsword		1	1															2
	Jousting Shield		1	1													1		3
<b>Daily</b>	Fury's Resurgence							1										1	2
	Thicket of Blades						1							1	1	1			4
	Unexpected Shield Bash															1			1
	Unyielding Avalanche			1			1	1						1					4
<b>Encounter</b>	Bull Charge		1			1			1	1		1							5
	Come and Get It								1		1			1	1	1			5
	Daring Shot							1								1			2
	Frontline Surge	1							1	1		1							4
	Inexorable Shift	1							1	1		1							4
	Reactive Surge							1											1
	Shield Bearer's Vendetta				1					1									2
<b>Total Result</b>		2	4	3	1	1	2	4	6	7	1	4	1	3	2	5	1	1	48